

**STANDARD SPECIAL PROVISION**  
**MINIMUM WAGES**  
**GENERAL DECISION NC120087 01/06/2012 NC87**

Z-87

Date: January 6, 2012

General Decision Number: NC120087 01/06/2012 NC87

Superseded General Decision Numbers: NC20100124

State: North Carolina

Construction Type: HIGHWAY

**COUNTIES:**

Cumberland
Currituck
Hoke
Onslow

HIGHWAY CONSTRUCTION PROJECTS (excluding tunnels, building structures in rest area projects, railroad construction, bascule, suspension and spandrel arch bridges designed for commercial navigation, bridges involving marine construction, and other major bridges).

Modification Number  
0

Publication Date  
01/06/2012

	Rates	Fringes
<b>CARPENTER (Form Work Only)</b>		
Cumberland and Hoke Counties	14.63	
Currituck and Onslow Counties	13.69	
<b>CEMENT MASON/CONCRETE FINISHER</b>	13.01	
<b>IRONWORKER (Reinforcing)</b>	14.88	
<b>LABORER</b>		
Asphalt, Asphalt Distributor, Raker, and Spreader		
Cumberland and Hoke Counties	11.71	
Currituck and Onslow Counties	12.20	
Common or General		
Cumberland County	10.80	
Currituck and Onslow Counties	10.70	
Hoke County	10.34	
Concrete Saw	13.52	
Landscape	9.34	
Luteman	12.73	
Mason Tender (Cement/Concrete)	11.43	
Pipelayer	12.05	
Traffic Control (Cone Setter)	11.15	
Traffic Control (Flagger)	9.89	
<b>POWER EQUIPMENT OPERATORS</b>		
Backhoe/Excavator/Trackhoe	13.86	
Broom/Sweeper	13.97	
Bulldozer	14.93	
Crane	19.87	
Curb Machine	14.43	
Distributor	15.27	
Drill	18.28	
Grader/Blade	16.47	
Loader	14.16	
Mechanic	17.37	
Milling Machine	14.38	
Oiler	13.58	
Paver		
Cumberland and Hoke Counties	16.83	
Currituck and Onslow Counties	15.64	
Roller	13.94	
Scraper	14.35	
Screed	14.86	
Tractor	14.47	
<b>TRUCK DRIVER</b>		
Distributor	16.75	
Dump	11.32	
Flatbed Truck	15.02	
Lowboy Truck	15.34	
Off the Road Truck	13.78	
Single Axle Truck	12.13	
Tack Truck	16.51	
Water Truck	13.39	

Welders – Receive rate prescribed for craft performing operation to which welding is incidental.

Unlisted classifications needed for work not included within the scope of the classifications listed may be added after award only as provided in the labor standards contract clauses (29 CFR 5.5(a)(1)(ii)).

The body of each wage determination lists the classification and wage rates that have been found to be prevailing for the cited type(s) of construction in the area covered by the wage determination. The classifications are listed in alphabetical order of "identifiers" that indicate whether the particular rate is union or non-union.

#### Union Identifiers

An identifier enclosed in dotted lines beginning with characters other than "SU" denotes that the union classification and rate have found to be prevailing for that classification. Example: PLUM0198-005 07/01/2011. The first four letters, PLUM, indicate the international union and the four-digit number, 0198, that follows indicates the local union number or district council number where applicable, i.e., Plumbers Local 0198. The next number, 005 in the example, is an internal number used in processing the wage determination. The date, 07/01/2011, following these characters is the effective date of the most current negotiated rate/collective bargaining agreement which would be July 1, 2011 in the above example.

Union prevailing wage rates will be updated to reflect any changes in the collective bargaining agreements governing the rate.

#### Non-Union Identifiers

Classifications listed under an "SU" identifier were derived from survey data by computing average rates and are not union rates; however, the data used in computing these rates may include both union and non-union data. Example: SULA2004-007 5/13/2010. SU indicates the rates are not union rates, LA indicates the State of Louisiana; 2004 is the year of the survey; and 007 is an internal number used in producing the wage determination. A 1993 or later date, 5/13/2010, indicates the classifications and rates under that identifier were issued as a General Wage Determination on that date.

Survey wage rates will remain in effect and will not change until a new survey is conducted.

#### WAGE DETERMINATION APPEALS PROCESS

- 1.) Has there been an initial decision in the matter? This can be:
  - \* an existing published wage determination
  - \* a survey underlying a wage determination
  - \* a Wage and Hour Division letter setting forth a position on a wage determination matter
  - \* a conformance (additional classification and rate) ruling

On survey related matters, initial contact, including requests for summaries of surveys, should be with the Wage and Hour Regional Office for the area in which the survey was conducted because those Regional Offices have responsibility for the Davis-Bacon survey program. If the response from this initial contact is not satisfactory, then the process described in 2.) and 3.) should be followed.

With regard to any other matter not yet ripe for the formal process described here, initial contact should be with the Branch of Construction Wage Determinations. Write to:

Branch of Construction Wage Determinations  
Wage and Hour Division  
U. S. Department of Labor  
200 Constitution Avenue, N.W.  
Washington, D.C. 20210

2.) If the answer to the question in 1.) is yes, then an interested party (those affected by the action) can request review and reconsideration from the Wage and Hour Administrator (See 29 CFR Part 1.8 and 29 CFR Part 7). Write to:

Wage and Hour Administrator  
U.S. Department of Labor  
200 Constitution Avenue, N.W.  
Washington, D.C. 20210

The request should be accompanied by a full statement of the interested party's position and by any information (wage payment data, project description, area practice material, etc.) that the requestor considers relevant to the issue.

3.) If the decision of the Administrator is not favorable, an interested party may appeal directly to the Administrative Review Board (formerly the Wage Appeals Board). Write to:

Administrative Review Board  
U.S. Department of Labor  
200 Constitution Avenue, N.W.  
Washington, D.C. 20210

4.) All decisions by the Administrative Review Board are final.

END OF GENERAL DECISION