Editing in ArcGIS 10.1

Editing in ArcGIS 10 (instructor-facilitated training; a 1 day class approved for 6 PDH's)

Description-

This ESRI tutorial introduces you to the editing environment in ArcMap where you will create and modify spatial features that represent various natural and manmade phenomena. After completing the exercises, you are able to create different feature types, including points, lines, polygons and text; assign attribute values; edit shapes; and build and use feature templates.

Prerequisite- Software needs to be installed prior to training.

Who Should Attend-

Experienced ArcGIS Desktop 9.x users who need to learn the new editing tools and workflows of ArcGIS 10. Please note: **instructor-facilitated** is different from **instructor-led.**

 Goals-

Those who complete this course will be able to:

- Become knowledgeable of editing environments

- Create and modify spatial features

- Assign attributes

- Edit shapes

- Build and use templates

- Edit data

- Integrate new data using spatial adjustments

- Use topology (optional due to editor license)