

Field Codes for 1990 and 1991 Crash Reports

Front

ACCIDENT SEQUENCE CODES

1. VEHICLE MANEUVER/ PEDESTRIAN ACTION: VEHICLE

1. Stopped in travel lane
 2. Parked out of travel lanes
 3. Parked in travel lanes
 4. Going straight ahead
 5. Changing lanes or merging
 6. Passing
 7. Making right turn
 8. Making left turn
 9. Making U turn
 10. Backing
 11. Slowing or stopping
 12. Starting in roadway
 13. Parking
 14. Leaving parked position
 15. Avoiding object in road
 16. Other (describe)
- #### PEDESTRIAN
17. Crossing at intersection

18. Crossing not at intersection
 19. Coming from behind parked vehicle
 20. Walking with traffic
 21. Walking against traffic
 22. Getting on or off vehicle
 23. Standing in road
 24. Working in road
 25. Playing in road
 26. Lying in road
 27. Other in road
 28. Not in road
- #### 2. ACCIDENT TYPE:
- ##### RAN OFF ROAD
1. Right
 2. Left
 3. Straight ahead
- ##### NON-COLLISION
4. Overtake
 5. Other
- ##### COLLISION OF MOTOR VEHICLE WITH
6. Pedestrian
 7. Parked vehicle

8. Train
 9. Bicycle
 10. Moped
 11. Animal
 12. Fixed object
 13. Other object
- #### COLLISION OF MOTOR VEHICLE WITH ANOTHER MOTOR VEHICLE
14. Rear end, slow or stop
 15. Rear end, turn
 16. Left turn, same roadway
 17. Left turn, different roadways
 18. Right turn, same roadway
 19. Right turn, different roadways
 20. Head on
 21. Sideswipe
 22. Angle
 23. Backing
- #### 3. OBJECT STRUCK (excluding another motor vehicle in traffic)
1. None

2. Parked vehicle
3. Bicycle, moped
4. Pedestrian
5. Animal
6. Tree
7. Utility pole (with or without light)
8. Luminaire pole (non-breakaway)
9. Luminaire pole (breakaway)
10. Official highway sign (non-breakaway)
11. Official highway sign (breakaway)
12. Commercial sign
13. Guardrail end on shoulder
14. Guardrail face on shoulder
15. Guardrail end in median
16. Guardrail face in median
17. Shoulder barrier end
18. Shoulder barrier face

19. Median barrier end
20. Median barrier face
21. Bridge rail end
22. Bridge rail face
23. Overhead part of underpass
24. Pier on shoulder of underpass
25. Pier in median of underpass
26. Abutment (supporting wall of underpass)
27. Curb, median or traffic island
28. Catch basin or culvert on shoulder
29. Catch basin or culvert in median
30. Ditch bank
31. Mailbox
32. Fence or fence post
33. Construction barrier
34. Crash cushion
35. Other object (describe)

} Non-Guard-rail

4. DISTANCE

1. In road
2. Right of road, 0-10 ft.
3. Right of road, 11-30 ft.
4. Right of road, over 30 ft.
5. Left of road, 0-10 ft.
6. Left of road, 11-30 ft.
7. Left of road, over 30 ft.
8. None or N/A
9. Straight ahead, 0-10 ft.
10. Straight ahead, 11-30 ft.
11. Straight ahead, over 30 ft.

5. TRAILER TYPE:

NON-SEMI TRAILERS

- BT = Boat
CT = Camper
UT = Utility
HE = Horse
HS = House trailer (mobile home)

SEMI TRAILERS

- TN = Tanker
VN = Enclosed Van
FB = Flatbed
DT = Double/Twin
OS = Other semi

Back

1. LOCALITY

1. Rural (<30% developed)
2. Mixed (30% to 70% developed)
3. Urban (>70% developed)

2. PREDOMINANT DEVELOPMENT TYPE

1. Farms, woods, pastures
2. Residential
3. Commercial
4. Institutional
5. Industrial

3. ROAD FEATURE

1. Bridge
2. Underpass
3. Driveway, public
4. Driveway, private
5. Alley intersection
6. Intersection of roadways
7. Non-intersection median crossing
8. End or beginning of divided highway
9. Interchange ramp
10. Interchange service road
11. Railroad crossing

12. Tunnel

13. Other (write in narrative)

14. No special feature

4. ROAD CHARACTER

1. Straight, level
2. Straight, hillcrest
3. Straight, grade
4. Straight, bottom (sag)
5. Curve, level
6. Curve, hillcrest
7. Curve, grade
8. Curve, bottom (sag)

5. ROAD CLASS

1. Interstate
2. U. S. route
3. N. C. route
4. State secondary route
5. Local street
6. Public vehicular area
7. Private road, property or driveway

6. NUMBER OF LANES

Enter "0" if parking lot

7. ROAD CONFIGURATION

1. Undivided, one-way
2. Undivided, two-way

3. Divided

8. ROAD SURFACE

1. Concrete
2. Grooved concrete
3. Smooth asphalt
4. Coarse asphalt
5. Gravel
6. Sand
7. Soil
8. Other (write in narrative)

9. ROAD DEFECTS

1. Loose material on surface
2. Holes, deep ruts
3. Low shoulders
4. Soft shoulders
5. Other defects
6. Under construction with defects
7. No defects
8. Under construction no defects

10. ROAD CONDITION

1. Dry
2. Wet

3. Muddy

4. Snowy
5. Icy
6. Other (write in narrative)

11. LIGHT CONDITION

1. Daylight
2. Dust
3. Dawn
4. Darkness (street lighted)
5. Darkness (street not lighted)

12. WEATHER

1. Clear
2. Cloudy
3. Raining
4. Snowing
5. Fog, smog, smoke, dust
6. Sleet or hail

13. TRAFFIC CONTROL

1. Stop sign
2. Yield sign
3. Stop and go signal
4. Flashing signal with stop sign
5. Flashing signal without stop sign
6. RR gate and flasher

7. RR flasher

8. RR crossbucks only
9. Human control
10. Other (write in narrative)
11. No control present

14. VISION OBSTRUCTION

1. None
2. Vehicle window(s) obscured
3. Trees, crops, brush, etc.
4. Building(s)
5. Embankment
6. Sign(s)
7. Hillcrest
8. Parked vehicle(s)
9. Moving vehicle(s)
10. Blinded, headlights
11. Blinded, sunlight
12. Blinded, other lights
13. Other (write in narrative)
14. Unknown

15. PHYSICAL CONDITION

1. Normal
2. Ill
3. Fatigued

4. Asleep

5. Impairment due to medicine or drugs
6. Other physical impairment
7. Restriction not complied with
8. Condition not known

16. INTOXICATION

1. Had not been drinking
2. Drinking—ability impaired
3. Drinking—unable to determine impairment
4. Unknown
5. Drinking—not impaired

17. CHEMICAL TEST GIVEN

1. Defective brakes
2. Defective headlights
3. Defective rear lights
4. Defective steering
5. Defective tires
6. Other defects
7. Not known if defective
8. No defects detected