Preemption Test Procedure Checklist

INTRODUCTION: This test is a controller/cabinet assembly system test. Controller shall be installed in a cabinet wired for the particular signal installation being tested. Cabinet shall be wired to 120VAC test indicators (to simulate signal heads). No dummy loads (i.e. resistors) shall be used to simulate signal heads, except where called for on electrical detail plans. Normal phasing and color sequence operation should be verified and found to be functionally correct before proceeding to preemption test. Tester should be thoroughly familiar with operation shown on the signal plans before beginning this test.

1.	flash. Check signal flash colors during signal plans. When switch is returned designated phases (i.e. 2+6 green).	should allow controller to cycle while signal is in ng this test as well. Colors shall flash according to ed to AUTO mode, make sure signal starts-up in	
	position I-14. This isolator c controller.	used, make sure DC isolator is installed at input file controls FLASH SENSE, and STOP TIME inputs to the	
	\Box PASS	\Box FAIL	
2.		th should stop controller timing. When switch is ignal starts-up in designated phases (i.e. 2+6 green).	
3.	SIGNAL SWITCH – this switch should controller to cycle.	darken signal heads in the field while allowing the	
	\Box PASS	\Box FAIL	
4.	AUTO/MANUAL SWITCH – this switch should enable the cabinet assembly for manual control. When in the MANUAL position the controller will not be allowed to max out. It will stay in the phase currently timing until the manual pushbutton is pressed, or switch is returned to AUTO position.		
	□ PASS	\Box FAIL	
5.	designated phase.	are each detector test switch places a call on the	
6.	☐ PASS CARINET LAMP THERMOSTAT AND EA	☐ FAIL AN – cabinet lamp should be switched off when	
0.	cabinet door is closed. Check thermostat and fan operation by moving thermostat setting to a temperature below the current air temperature.		
	\Box PASS	□ FAIL	
7.	placement. Verify switch settings as recommended that the EcCom softw	t monitor programming card for proper jumper swell. If EDI monitor is used, it is highly are be used (via PC) in order to verify permissives pard. This is <u>essential</u> on 170/2070 installations.	

8.	Controller Programming – Go through controller program (menu by menu) to verify each setting in controller programming. Features that are not used (i.e. time of day plans, coordination, etc.) should be set to default settings. Timings and other operational options shall be set according to signal plan/electrical detail. • Make sure phases that are unused in normal operation, but are used in preempt sequence, are OMITTED during normal operation. □ PASS □ FAIL
9.	VERIFY PREEMPTOR PROGRAMMING — Make sure each setting is verified and according to signal plan/electrical detail. Tester should have an understanding of each preemptor parameter so expected operation can be checked for correct operation. $\hfill\square \mbox{ PASS} \hfill \hfill\square \mbox{ FAIL}$
10.	 Perform Preemption Sequence test – Be sure to be thoroughly familiar with signal display operation before starting this test. Train your eyes to the test indicators as to the orientation of used phases and overlaps. During this test verify the following operation: Preempt should be activated during every interval of every phase used in normal operation (i.e. green, yellow, and red clearance intervals). Proper color sequence shall be displayed during transition to preempt, during preempt, and exiting to normal operation. This includes blank-out sign operation (if applicable). Railroad Preemption shall override minimum green times. Observe operation of blank-out signs. If Rail preemption is used, during at least one preempt activation, allow controller to stay in preemption long enough to observe preempt dwell operation. Phases not allowed to run in preempt should remain red (even with vehicle demand on the phase). Controller shall remain in preempt dwell until preempt input is removed. During at least one activation, activate the preemption by removing the jumper that simulates the interconnection of the cabinet assembly with the RR crossing signal cabinet assembly, and or firehouse pushbutton. PASS
11.	PREEMPT POWER FAIL TEST – While preempt is active, shut off the main cabinet circuit breaker. After about 10 seconds, switch circuit breaker back to the "on" position. Preempt input should still be active. When controller comes back up, signal should be in flash. Signal should remain in flash until preempt input is removed. Verify flash colors. When input is removed, normal start-up sequence shall begin.
12.	RAIL PREEMPTION BLANK-OUT SIGN OPERATION DURING FLASH — Place cabinet into flash by switching controller power to "off". Activate preemption and verify that blank-out signs operate while signal is in flash and controller power is "off". Rail preemption only. \Box PASS \Box FAIL

13.	RED FAIL MONITOR TEST – Pull each load switch (one at the time) and make sure the conflict monitor registers a "RED FAIL" for the appropriate channel. □ PASS □ FAIL
14.	CONFLICT TEST – While controller/cabinet is running in normal operation, create conflicts (on the field side) by using a jumper or controller diagnostic capability. Insure that conflict monitor latches a CONFLICT fault and displays the appropriate channels and colors. Make sure each circuit for every used phase, ped signal and overlap is tested. □ PASS □ FAIL
15.	 PREEMPT PANEL CHECK – Make sure preemption interface panel in the cabinet has the following required components (applies only to rail and EV pushbutton style installations): 5 AMP fuse on OUTGOING preempt interconnect circuit. Make sure AC+ (not neutral) is being sent out through interconnect line. 5 AMP fuse on blank-out sign control circuit (applies to rail preemption only). Preempt test push button. 2K ohm, 12 watt drain resistor on INCOMING preempt interconnect circuit. Should electrically be in parallel with preempt input relay coil.
	Completed by: Contractor Representative Date
	Witnessed by: Date